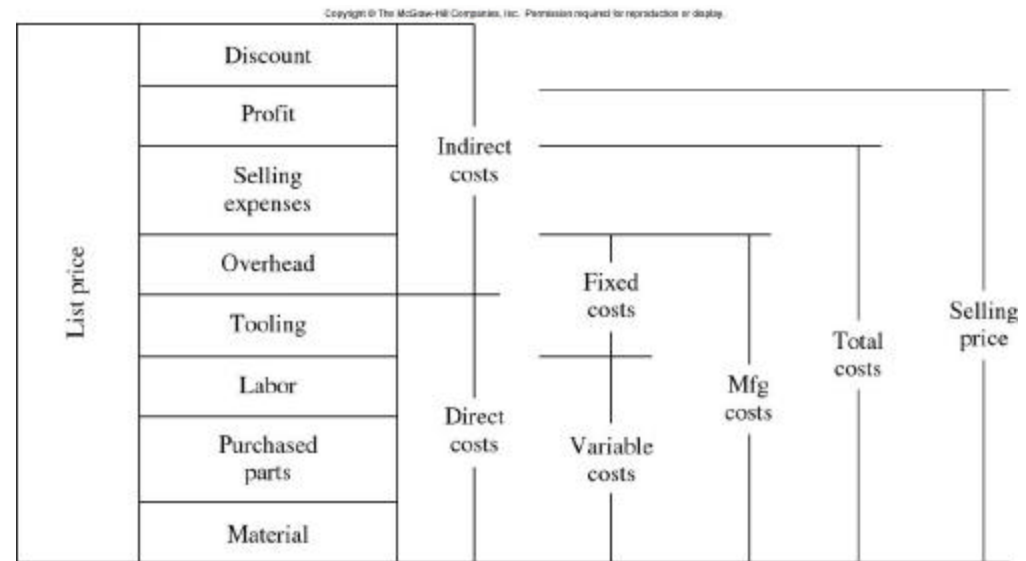


# Product Evaluation for Cost, Manufacture, Assembly, and Other Measures

- **Cost Estimating in Design**
  - Most difficult and yet important tasks
    - A rough estimate should be generated in the conceptual phase or at the beginning of the embodiment phase; and
    - Cost estimate is refined as the product is refined.
  - **DFC (Design For Cost):** keeping an evolving cost estimate current as the product is refined.
- **Determining the Cost of a Product:**
  - **Direct Cost**
    - All costs that can be directly traced to a specific component, assembly, or product

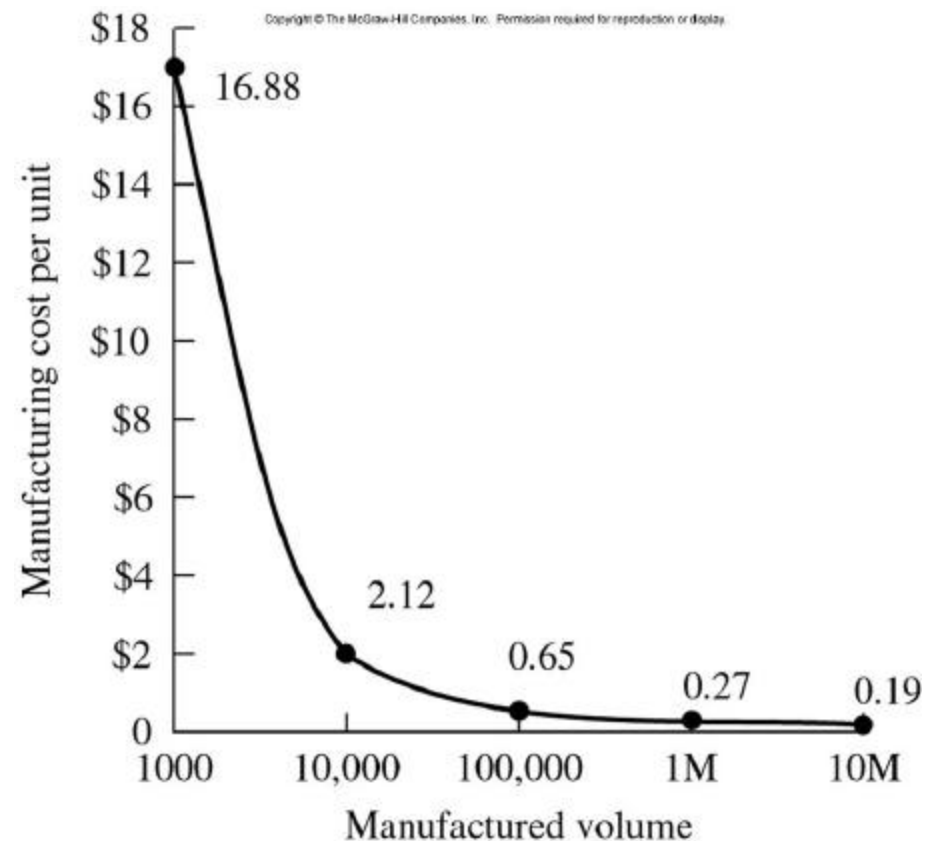


It is the responsibility of the designer to know the manufacturing cost of components designed.



# Cost of Injection-Molded Components

- **Most popular method for making high-volume products with less precision requirements**
- **Factors for Cost:**
  - All factors for machined component
  - Cost for manufacturing the die
    - Wall thickness
    - component complexity
  - Molding time (cooling time)
  - Number of components



# Value Engineering

- **Developed by GE in the 1940s and evolved into the 1980s.**
- **How to determine the value of a function in relation to the required cost?**
  - **Value = Worth of a feature, component, or assembly / Cost of it**
  - **Value = function provided per dollar of cost**
- **The worth of the function to the customer must be well identified.**

# Design For Manufacture (DFM)

- **DFM is widely used but poorly defined.**
- **DFM is establishing the shape of components to allow for efficient, high-quality manufacture.**
  - **Key concern: Specification of the best manufacturing process**
  - **How to hold the components for machining?**
  - **How to release from the molds?**
  - **How to move components between the processes?**
- **The concurrent engineering philosophy, with manufacturing engineers as members of the design team, help incorporate the DFM.**

# Design –for-assembly (DFA) Evaluation

- DFA is the best practice used to measure the ease with which a product can be assembled in terms of efficiency.
  - Assembling a product means that a person must 1) retrieve components from storage, 2) handle the components to orient them relative to each other, and 3) mate them.
  - A product with high assembly efficiency has a few components that are easy to handle and virtually fall together during assembly.

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| DESIGN FOR ASSEMBLY<br>INDIVIDUAL ASSEMBLY EVALUATION FOR _____   |   |   |                                    | EVALUATED BY _____ DATE _____         |                                    |  |             |    |    |
|---|---|---|------------------------------------|---------------------------------------|------------------------------------|--|-------------|----|----|
|   |   |   |                                    | REVIEWED BY _____ DATE _____          |                                    |  |             |    |    |
|   |   |   |                                    | TRIAL                                 | 01                                 | 02                                     | 03          | 04 | 05 |
| <i>OVERALL ASSEMBLY</i>   |   |   |                                    | <i>COMMENTS</i>                       |                                    |  |             |    |    |
| 1   | OVERALL PART COUNT MINIMIZED  | <input type="radio"/> POOR                    | <input type="radio"/> FAIR         | <input type="radio"/> GOOD            | <input type="radio"/> VERY GOOD    | <input type="radio"/> OUTSTANDING      |             |    |    |
| 2   | MINIMUM USE OF SEPARATE FASTENERS   | <input type="radio"/> POOR                    | <input type="radio"/> FAIR         | <input type="radio"/> GOOD            | <input type="radio"/> VERY GOOD    | <input type="radio"/> OUTSTANDING      |             |    |    |
| 3   | BASE PART WITH FIXTURING FEATURES (LOCATING SURFACES AND HOLES)                             | <input type="radio"/> POOR                    | <input type="radio"/> FAIR         | <input type="radio"/> GOOD            | <input type="radio"/> VERY GOOD    | <input type="radio"/> OUTSTANDING      |             |    |    |
| 4   | REPOSITIONING REQUIRED DURING ASSEMBLY SEQUENCE   | <input type="radio"/> TWO OR MORE REPOSITIONS |                                    | <input type="radio"/> REPOSITION ONCE |                                    | <input type="radio"/> NO REPOSITIONING |             |    |    |
| 5   | ASSEMBLY SEQUENCE EFFICIENCY  | <input type="radio"/> POOR                    | <input type="radio"/> FAIR         | <input type="radio"/> GOOD            | <input type="radio"/> VERY GOOD    | <input type="radio"/> OUTSTANDING      |             |    |    |
| <i>PART RETRIEVAL</i>   |   |   |                                    |                                       |                                    |  |             |    |    |
| 6   | CHARACTERISTICS THAT COMPLICATE HANDLING (TANGLING, NESTING, FLEXIBILITY) HAVE BEEN AVOIDED | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| 7   | PARTS HAVE BEEN DESIGNED FOR A SPECIFIC FEED APPROACH (BULK, STRIP, MAGAZINE)               | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| <i>PART HANDLING</i>  |   |   |                                    |                                       |                                    |  |             |    |    |
| 8   | PARTS WITH END-TO-END SYMMETRY  | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| 9   | PARTS WITH SYMMETRY ABOUT THE AXIS OF INSERTION   | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| 10  | WHERE SYMMETRY IS NOT POSSIBLE PARTS ARE CLEARLY ASYMMETRIC                                 | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| <i>PART MATING</i>  |   |   |                                    |                                       |                                    |  |             |    |    |
| 11  | STRAIGHT LINE MOTIONS OF ASSEMBLY   | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| 12  | CHAMBERS AND FEATURES THAT FACILITATE INSERTION AND SELF-ALIGNMENT                          | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| 13  | MAXIMUM PART ACCESSIBILITY  | <input type="radio"/> NO PARTS                | <input type="radio"/> FEW PARTS    | <input type="radio"/> SOME PARTS      | <input type="radio"/> MOST PARTS   | <input type="radio"/> ALL PARTS        |             |    |    |
| NOTE:<br>EVALUATION SCORE TO BE USED ONLY TO COMPARE ONE ASSEMBLY TO ALTERNATE DESIGNS OF THE SAME ASSEMBLY |   | <input type="checkbox"/> TOTAL × 0            | <input type="checkbox"/> TOTAL × 1 | <input type="checkbox"/> TOTAL × 4    | <input type="checkbox"/> TOTAL × 6 | <input type="checkbox"/> TOTAL × 8     |             |    |    |
|   |   |   |                                    |                                       |                                    |  | TOTAL SCORE |    |    |

# **DFA for Orthopaedic Implants**

- **DFA is critical in designing a product for mass production.**
- **For orthopaedic implants:**
  - **Actual assembly is performed during operation by surgeons.**
  - **Easy assembly is one of the major features that surgeons are looking for from an implant.**
  - **Make sure to minimize the number of components, assembling procedures and instruments for assembly.**

# Guidelines for better DFA

- **Evaluation of the overall assembly:**
  1. Overall component count should be minimized.
  2. Make minimum use of separate fasteners.
  3. Design the product with a base component for locating other components.
  4. Do not require the base to be repositioned during assembly.
  5. Make the assembly sequence efficient.
- **Evaluation of component retrieval:**
  6. Avoid component characteristics that complicate retrieval.
  7. Design components for a specific type of retrieval handling, and mating.
- **Evaluation of component handling:**
  8. Design all components for end-to-end symmetry.
  9. Design all components for symmetry about their axes.
  10. Design components that are not symmetric about their axes of insertion to be clearly asymmetric.
- **Evaluation of component mating:**
  11. Design components to mate through straight line assembly.
  12. Make use of chamfers, leads and compliance to facilitate insertion and alignment.
  13. Maximize component accessibility.

# Design For Reliability (DFA)

- **Reliability is a measure of how the quality of a product is maintained over time.**
  - **Quality = satisfactory performance under a stated set of operating conditions.**
    - **Unsatisfactory performance = failure**
    - **Mechanical failure = any change or error that renders a component, assembly or system incapable of performing its intended function.**
    - **Typical source of mechanical failure: wear, fatigue, yielding, jamming, bonding weakness, property change, buckling and imbalance**
  - **Failure Modes and Effects Analysis (FMEA):**
    - **Technique for identifying failure potential used in calculating the reliability of a product.**
- **Failure-Potential Analysis**
  1. **identify the function affected.**
  2. **Identify the effect of failure on other parts of the system.**
  3. **Identify the failure modes affecting the function.**
  4. **Identify the corrective action.**
- **Reliability ( $R(t) = \exp(-Lt)$ ),  $L$  = failure rate or mean time between failures (MTBF)**
  - **$R(t)$  is the probability that the component has not failed.**
  - **$R(8760 \text{ hrs}) = 0.892$  implies that it would be expected that 89.2 out of 100 would still be operating after a year within specifications.**

- **Design for Test and Maintenance (DFTM):**

- **Testability refers to the ease with which the performance of critical functions is measured.**
- **Practice following the design process suggested in this class increases the testability.**

- **Design for the Environment:**

- **Green design, environmentally conscious design, life cycle design, or design for recyclability.**
- **Guidelines:**
  - **Be aware of the environmental effects of the materials used in products.**
  - **Design the product with high separability**
  - **Design components that can be reused to be recycled.**
  - **Be aware of the environmental effect of the material not reused.**

# Launching and Supporting the Product

- **Documentation and communication**
  - **Quality assurance and quality control**
  - **Manufacturing instructions**
  - **Assembly instructions**
  - **Installation instructions**
  - **Operating instructions**
  - **Maintenance instructions**
  - **Retirement instructions**
- **Support**
  - **Vendor relationships**
  - **Customer relations**
  - **Support for manufacturing and assembly**
- **Engineering changes**
- **Patent applications**